COPY SAMPLES

bу

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aka ROCKET SCIENCE CREATIVE

Dearest Reader,

There is no easy way to assemble the experience of copywriting. I would hope that this compendium of creativity will capture at least some of the magic covering the past 17+ years, and hopefully entice you to hire me. If not, at least I've learned how to organize a vast majority of my life's work into a two-column format, and therefore, made reading my samples a much simpler endeavor. I appreciate your time, understanding, and gentle judgement.

Sandy



Q?: So, how do you set apart a movie franchise that started in the 80's?

THIS ISN'T THE FUTURE YOU REMEMBER

TERMINATOR: DARK FATE

Client: A/V Squad for Paramount Pictures

Q?: How do you sell a horror movie to teens, that doesn't really have much horror... or teens? Brahms II was universally panned, but it became a minor box office success. Frankly, it wasn't very scary. We created digital spots with extra VFX, social media "surprises", built mystery/suspense/jump scares anyway we could, and even supplied a little eerie poetry. Sometimes it's the small victories.



FRIENDS DON'T LET FRIENDS SCREAM ALONE

BRAHMS: THE BOY II

"Ode to Brahms" BBII TV spot

"Don't Scream Alone" BBII Digital

"Horror Comes Home" BBII Digital

Client: Heartsleeve Creative for STX Entertainment

Q?: How do you sell hell as a hero?

TO DELIVER US FROM EVIL RAISE HELL

HELLBOY

Client: Heartsleeve Creative for Lionsgate Films

CHANGE THE CURSE OF HISTORY

MALEFICENT

Client: Walt Disney Studios

THE ADVENTURE COMES FULL CIRCUS MADAGASCAR 3

Client: Aspect for Paramount Pictures



MEET YOUR MAKERS VICTOR FRANKENSTEIN

Client: Wild Card for 20th Century Studios

ANYWHERE IS POSSIBLE LOST IN SPACE

Client: The Refinery
for Netflix

THE BIGGEST EVENT
OF THE YEAR...
IS RIGHT NEXT DOOR
NEIGHBORS

Client: Universal Pictures

Q?: How do you champion chores as an exciting opportunity? Amazon Audible wanted to increase subscribers with a digital campaign, but they wanted a clear benefit. So we proved you could do more - while doing anything.

THE AVERAGE PERSON
SPENDS 760 HOURS
A YEAR COOKING.
LEARN ITALIAN
WHILE MAKING ITALIAN
AMAZON AUDIBLE







Client: Versus for Amazon Audible

THIS IS THE MOMENT... THEY HEAR YOUR HEART CRAZY HEARTS: NASHVILLE

Client: mOcean for A&E



WHAT LIES
IN THE SHADOWS...
LIVES ON CARNIVAL ROW
CARNIVAL ROW

Client: The Refinery for Amazon Studios



IT'S NOT THE CLEAVAGE...
IT'S THE CALIBER
MACHETE KILLS

"High Caliber Cleavage" MK TV spot

WHEN THE SHIT
HITS THE FAN...
HE'S THE BLADE

MACHETE KILLS

"Shit Hits Fan" MK Redband trlr

Client: Seismic Productions for Open Road Films

Q: How do you get users to download the Minibar App? A social campaign that's so simple... it's refreshing.





Client: Modop for AbinBev/Budweiser

WHEN THE WORLD
NEEDS A HERO...
WE'LL GET 4

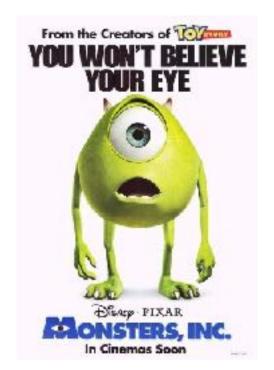
FANTASTIC 4

Client: Skip Film for 20th Century Studios

IN SQUAD WE TRUST SUICIDE SQUAD

Client: The Refinery for Warner Bros.

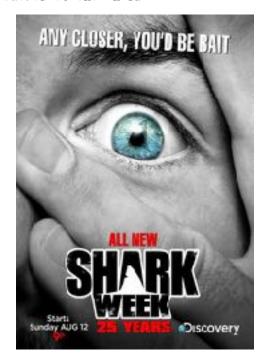
Q?: How do you encapsulate the joy/humor/originality of the next big
Pixar movie? Remember, this was
Pixar in their heyday. It had to be
big. The "epiphany moment" happened
while staring at traffic on the 101.



YOU WON'T BELIEVE YOUR EYE MONSTERS. INC.

Client: mOcean for Disney/Pixar

Q?: How do you revive a franchise that's "leaking" viewers? In 2012, interest in Shark Week was waning. The challenge was re-discovering that "fearful fun" - the attraction between viewers(families) and the thrill of sharks. Frankly, we needed to bring the sharks to the average viewer, or... the average viewer to the sharks.



ANY CLOSER,
YOU'D BE BAIT
DISCOVERY CHANNEL
"SHARK WEEK"

Discovery website traffic soared.

And that summer, Shark Week had record audiences.

"Dripping Television" SW TV spot

Then, we did it again...

("Snuffy" won a National Emmy and an International Cannes Lions Bronze)

"Snuffy the Seal" SW TV spot

And again... (over 10 million views!)

"Shih Tzu!" SW TV spot

And co-branded spots... this one for Redd's Apple Ale. Plus the 2017 tagline:

SHARK 'N AWE!

Oh, and the 2020 spot!



I'm proud to have worked on every Shark Week campaign since 2012

Client: mOcean/A/V Squad for Discovery Channel

Q: How much Evil is too much Evil? I wrote marketing for the 1st "Resident Evil" dvd release(yeah, that long ago)... But soon found myself working on the RE2 theatrical trailer and my work only grew from there. By the last few RE releases, I was helping on full 360° campaigns, which included Comicon stunts, digital assets, SMM, and radio, among theatrical trailers and tv spots.



AFTER DEATH...

LIFE EVOLVES

RESIDENT EVIL:

AFTERLIFE

"The End" RE TV spot

"The Truth" RE TV spot

Client: mOcean/The Refinery
for Screen Gems



THE BEST PART OF LIFE
IS LIVING IT

HECTOR & THE SEARCH FOR HAPPINESS

"Best Part of Life" Hector Trailer#3

Client: Giaronomo for Relativity Media

SURVIVAL
IS THE ONLY WAY HOME
THE HUNGER GAMES

Client: Giaronomo for Lionsgate Films



THERE ARE SOME THINGS...
YOU HAVE TO KEEP INSIDE
DON'T BREATHE

Client: The Refinery for Sony Pictures

Q?: How do get people to upgrade to 1G internet... quicker? How 'bout an AT&T social campaign where emojis do the fast-talking!





INTERNET WITH MORE
AT&T FIBER

JUST D'OH IT
EVERY SIMPSONS EVER
ON FXX

"DOH!" TV spot

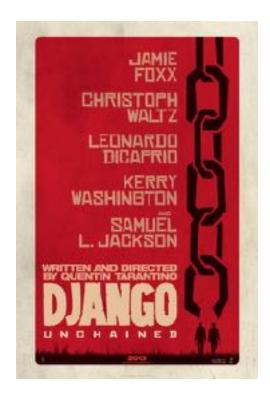
Client: mOcean for FXX

OF A MADMAN
THROUGH THE EYES
OF A GENIUS.

SHERLOCK HOLMES:
A GAME OF SHADOWS

Client: mOcean for Warner Bros.

Client: AT&T



LOVE GUIDES HIS HAND...

REVENGE PULLS

THE TRIGGER.

DJANGO UNCHAINED

Client: Giaronomo for The Weinstein Company

IN THE NAME OF AMERICA...
WE HAVE AN AVENGER
CAPTAIN AMERICA

Client: mOcean for Walt Disney Studios

Q: (from the client) "This guy just doesn't care what people think, he's cool in his own world. How do we say that?" The idea was to make Napoleon Dynamite a cult film before it ever became a cult film. Frankly, it's a movie that does "live in it's own world". We even created a whole "Vote for Pedro" sub-campaign that manipulated an insider's joke before most had seen the movie.



HE'S OUT TO PROVE,
HE'S GOT NOTHING
TO PROVE

NAPOLEON DYNAMITE

Client: Flyer for Searchlight Pictures

OPPORTUNITY ROCKS THE ROCKER

Client: Flyer for 20th Century Studios

THE GREATEST RISK IS NOT TAKING ONE SECRETARIAT

Client: Giaronomo for Walt Disney Pictures



DEATH...

COMES WITH ALL

THE OPTIONS

DEATH RACE

GET READY FOR A KILLER RIDE

Client: Universal Pictures

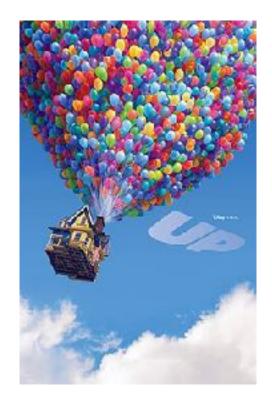


IF YOU TAKE HIS HEART...

CAN YOU TAKE THE BEATING?

CRANK: HIGH VOLTAGE

Client: mOcean for Lionsgate Films



MEET CARL.

HIS HEART IS
IN THE RIGHT PLACE...
HIS HOUSE ISN'T.

THIS SUMMER TAKE LIFE
IN A NEW DIRECTION

UP

Client: mOcean for Disney/Pixar



GET YOUR QUEST ON YOUR HIGHNESS

Client: Universal Pictures

WHEN ALL IS LOST...

ANY HOPE

IS VICTORY

DUNKIRK

Client: Giaronomo for Lionsgate Films



(*note: pretty much every copywriter in Hollywood wrote "The Ultimate Tool" so no credit claimed here)

AFTER BEING DEAD FOR 10 YEARS...

HE'S THE MOST DANGEROUS
MAN ALIVE

THIS SUMMER HIS MIND IS HIS WEAPON...
IT'S JUST NOT LOADED

MACGRUBER

Client: Universal Pictures

Q: How do you get people to pause during the holidays? Social Media Marketing Minions of course! Because people stop for Minions... especially caroling Minions.



Client: Propeller Group for Universal Home Entertainment

Video Games A/V

YOU'VE SEEN THE MOVIES
YOU WANT MORE
YOU GET JACK.
... IN LEGO.

LIVE THE LEGEND

BE THE PIRATE

LEGO: PIRATES OF THE CARIBBEAN

THE VIDEO GAME

Client: Ignition for Disney Interactive



RAGE GOES IN...
WAR COMES OUT

HAZE
START YOUR REVOLUTION

Client: Ignition for Ubisoft



LET THE DREAMS INSIDE...
ROCK OUT!

DISNEY SING IT

Client: Aspect for Disney Interactive

HE BEGAN AS A MAN...

HE BECAME A LEGEND...

NOW, HE'S BACK
AS THE ULTIMATE ADVENTURE

INDIANA JONES:
THE VIDEO GAME

Client: Ignition for LucasArts

THE SAND ...

THE BULLETS...

THE BLOOD ...

NOTHING

CAN STOP

THE FLOW

50 CENT:
BLOOD ON THE SAND

Client: Ignition for THQ



LIVE THE VIRTUAL FIGHT THE REALITY TRON: EVOLUTION

Client: Aspect for Disney Interactive

WHEN ALL BETS ARE OFF...
YOU'RE ON

TOM CLANCY'S
RAINBOW SIX VEGAS 2

SIN CITY
GOES TO HELL

Client: Ignition for Ubisoft

THERE ARE MORE
IMPORTANT THINGS
THAN SHAUN WHITE
SNOWBOARDING.

WE JUST CAN'T THINK
OF ANY RIGHT NOW

SHAUN WHITE
SNOWBOARDING

Client: Ignition for Ubisoft



THE SICKER...

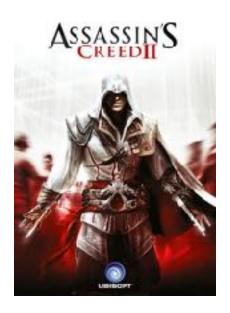
THE BETTER

SHAUN WHITE SNOWBOARDING

PREPARE FOR AIR

Client: Ignition for Ubisoft

Q: After the following ACII trailer, how would we capture attention with ACIII? Well... the next project was writing a cinematic for the murder of the Pope. Yeah. I'm not too religious, but I did have a slight fear of being "smited".



IN A CHANGING WORLD...

YOU CHANGE HISTORY

THIS NOVEMBER -

RAISE THE ART...

MASTER THE KILL

ASSASSIN'S CREED II

Client: Ignition for Ubisoft

And just a few concept/shoot samples:

Shaun White Snowboarding - concept teaser script

Titles are layered in with X-rays of seriously broken bones - including legs, arms, ribs, etc. - all exaggerated to emphasize the idea of hard-core injuries ... intercut with awesome aerials and of course, crashes!

Titles: PYSCHO SQUIRREL (arm x-ray)

Narr: ALL YOUR TRICKS ...

FRONTSIDE TRUCKDRIVER (leg x-ray, multiple fractures)

ALL YOUR AIR ...

BACKFLIP RODEO 540 (spine/jaw x-ray?)

ALL YOUR FRIENDS.

SWITCH BACKSIDE 720 INDY (ribs x-ray?)

NONE OF THE PAIN.

Huge crash! Music stop ...

Vo: "ohhhh su-weeet!"

SHAUN WHITE SNOWBOARDING

Client: Ignition for Ubisoft

Your Highness - TV concept script

Titles/Narr: ENTER A WORLD OF MYTH ...

MYSTERY ...

MEN ...

MAIDENS ...

MINOTAURS ...

MIDGETS ...

AND LOTS OF OTHER "M" WORDS.

"magic mother (explosion)!"

THIS FALL -

GET YOUR QUEST ON.

YOUR HIGHNESS

Client: Universal Pictures

Mater's Tall Tales - video game shoot concept

We're XCU on a cute Grandma mid-way thru a "tall" tale...

"... and that's when I realized the blazing ring of fire was too low. I was jumping over 27 cars right into the flames!"

Reveal 6-year old boy: "What??"

"Aww shoot, that's nothin' - when you're the greatest daredevil that ever was!"

And we reveal his incredulous 8-year old sister:

"Greatest... daredevil??"

And now we see Grandma has on a Mater the Greater helmet, and pink racing suit... as she pulls goggles down over her eyes.

"Dag gum right! Let's do this!"

Music hits - as we see Gma and kids whip out their Wii-motes, and get playing!

Titles/Narr: GO FROM O TO FUN -

FASTER THAN A SPEEDING MATER.

THIS FALL -

THE TALLEST TALES...

ARE YOURS.

MATER'S TALL TALES

FOR THE Wii

THE BEST DAG-GUM GAME EVER! COMING THIS FALL

Client: Disney Interactive

*original "FAST 'N LOUD" shoot spot

We find Richard behind the wheel of restored '68 Shelby - a grin on his face as he puts pedal to the metal. The engine WHINES!

Titles: ON FEBRUARY 4TH

Cut to: Aaron standing in the middle of the highway. He's peering thoughtfully down the highway... and that's when we realize Richard is coming right at him!

But Richard isn't slowing down, he's speeding up! And Aaron isn't moving, he's just peering curiously... what the hell is he looking at?!

THERE'S ONLY ONE WAY TO MAKE IT BETTER ...

Now, its getting scary! Richard barreling right at him. Aaron just tilting his head curiously...

And suddenly, he drops to ground - rolling to his back. Just as the car ROARS over top of him!!!

STOP AT NOTHING.

In SUPERXXXSLO-MO we see an $1/8^{\rm th}$ of an inch shaved off the end of his beard (almost Matrix style).

He sits up, feeling his beard - contemplatively. We see the other mechanics on side of road, watching him.

AARON:

"Yup, needs to come down another 1/8th of an inch."

ALL-NEW SEASON

FAST 'N LOUD



**And here's the final cut.

Client: mOcean for Discovery Channel